**MASTER EVENTS LIST**

**Version 1.1 - Oil Spill**

05/05/2023 17:06:21

# Main MEL

| Serial | Timing | Event | Description | Discussion | Responsible | Tasks & Data |
| --- | --- | --- | --- | --- | --- | --- |
| 1 | 0900-0910 | Business as usual | Introduce the world before the crisis/incident.  Introduce BOSS character, SIDEKICK and other stakeholders, including fellow employees who will interact with eachother. | This is where you should open any additional channels that your players might need. For example, the Map or Log channel. |  | * Import persona stakeholders from library * Add expected image and video assets * Import Pattern of Life stack if you would like to add some social media content * Use custom data to fill in the specifics of your exercise |
| 2 | 0910-0920 | Speculation begins | Backdated social media posts talking about the smell of gas.  Recent tweet from local police about calls regarding the smell  Email from Office of Emergency Hazardous Materials Spill Reports saying theyre responding to calls about an oil slick |  |  | * Introduce local actors or emergency services if necessary * Create dilemmas for the players with choices to be made * Import General Population personas for social media content |
| 3 | 0920-0935 | Crisis unfolds | Information related to the spill becomes clear and public officials and responders begin to make statements on social media. The public begin to respond to events and call for response. |  |  | * Use different MELs in order to reflect support or criticism from the Mayor, based on player communications. |
| 4 | 0935-0950 | Situation worsens | Crisis continues to worsen with the player asked to make contact with internal and external stakeholders, whilst preparing the appropriate communications for those parties. |  |  |  |
| 5 | 0950-1000 | Long term response is considered | If you would like to allow your players time to 'stabilise' the environment, this phase is an opportunity to 'reward' them for effective crisis management.  This could include an improvement in sentiment on social media, a stablisation of stock prices, reduction in client complaints, positive reporting from other departments, successful prevention methods etc | You could use Pattern of Life to 'improve' the social media sentiment by reducing negative content going out, and running a positive Stack. |  | * Identify indicators of success - if reached, reward the players |

# Praise from Mayor

| Serial | Timing | Event | Description | Discussion | Responsible | Tasks & Data |
| --- | --- | --- | --- | --- | --- | --- |
| 6 | 5 mins | Praise from Mayor | Mayor publicly praises response from Global Energy if players have made contact. |  |  |  |

# Criticism from Mayor

| Serial | Timing | Event | Description | Discussion | Responsible | Tasks & Data |
| --- | --- | --- | --- | --- | --- | --- |
| 7 | 5 mins | Mayor complains publicly | Mayor publicly criticises response from Global Energy if players have made contact. |  |  |  |